

Heldentafel der offiziellen Held*innen

| Held*in | | Rang | Würfel | Fernkampf | WP - Leiste | Stärkeleiste | Helm | große Ablage | kleine Ablage | Sonderablage |
|------------------|--|------|---------------|-----------|---------------------------|--------------|------|--------------|---------------|------------------------|
| Thorn / Mairen | Krieger*in aus dem Rietland | 14 | 2 / 3 / 4 | | 1-6 / 7-13 / 14-20 | 1 - 14 | ja | ja | 3 | |
| in DIH | " | " | 2 / 3 / 3 / 4 | | 1-4 / 5-9 / 10-14 / 15-19 | " | " | " | 4 | weißer Stein für Ambra |
| in DeK | " | " | 2 / 3 / 4 | | 1-6 / 7-13 / 14-20 | " | " | " | 3 | |
| Chada / Pasco | Bogenschütze*in aus dem Wachsamem Wald | 25 | 3 / 4 / 5 | ja | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| in DIH | " | 82 | " | " | " | " | " | " | " | |
| Eara / Liphardus | Zauberer*in aus dem Norden | 34 | 1 | | 1 - 20 | 1 - 14 | " | " | " | |
| in DIH | " | " | " | | 1 - 14 | 1 - 10 | " | " | " | 3 Bücher |
| in DeK | " | " | " | | 1 - 20 | 1 - 14 | " | " | " | |
| Kram / Bait | Zwerg*in aus den Tiefminen | 7 | 1 / 2 / 3 | | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| in DIH | " | 71 | " | | " | " | " | " | " | |
| in DeK | " | 7 | " | | " | " | " | " | " | |
| Tenaya / Teyan | Wächter*in des Feuers | 60 | 1 / 2 / 3 | | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| in DfL | Bezwinger*in des Feuers | " | " | | 1-4 / 5-9 / 10-14 | 1 - 10 | " | " | " | 3 Feuerzauber |
| Avida / Avid | Heiler*in vom großen Ava | 24 | 1 / 2 / 2 | | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| Raash / Raashana | Steppenreiter*in | 39 | 1 / 2 / 3 / 4 | ja | 1-4 / 5-9 / 10-14 / 15-19 | 1 - 14 | " | " | " | |
| Grent / Grea | Bergkrieger*in vom Greifenfels | 33 | 1 | | 1 - 20 | 1 - 14 | " | " | " | |

| Held*in | | Rang | Würfel | Fernkampf | WP - Leiste | Stärkeleiste | Helm | große Ablage | kleine Ablage | Sonderablage |
|-------------------|---|------|--------------------------|-----------|-------------------------------|-------------------|-------------|--------------|--------------------|---------------------------|
| Stinner / Stianna | Seekrieger*in aus Werftheim | 9 | 2 / 2 / 3 | | 1-6 / 7-13 / 14-20 | 1 - 14 | ja | ja | 3 | |
| Orfen / Marfa | Wolfskrieger*in aus dem Hochgebirge | 6 | 2 / 2 / 3 (1 / 2 / 3) | | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| Fenn / Fennah | Fährtenleser*in aus dem Südlichen Wald | 22 | 1 / 2 / 2 | | 1-4 / 5-9 / 10-14 | 1 - 10 | " | " | " | 3 (Rabe/ Messer/ Horn) |
| Arbon / Talvora | Bewahrer*in aus den Schwarzen Archiven | 50 | 1 / 2 / 3 | ja | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| Bragor / Rhega | Tare aus Sturmtal | 15 | 1 / 2 / 2 / 3 | ja / nein | 1-4 / 5-9 / 10-14 / 15-19 | 1 - 14 | " | " | " | |
| Kheela / Kheelan | Hüter*in der Flusslande | 29 | 1 (weißer) | | 1 - 20 | 1 - 14 | " | " | " | |
| Darh / Dahren | Beschwörer*in | 68 | 2 / 3 | | 1-7 / 8-15 | 1 - 14 | " | " | " | |
| Drukil / Drukia | Hautwandler*in | 23 | 1 / 2 / 2 | | 1-4 / 5-9 / 10-14 | 1 - 6 (4 - 10) | ja/ nein | ja/ nein | 3 / 0 | 1 Ring |
| Forn / Forr | Halbskral*in | 37 | 2 / 2 / 3 | | 1-6 / 7-13 / 14-20 | 1 - 14 | ja | ja | 3 | |
| Leander / Leane | Seher*in | 4 | 1 (3 - 5) | | 1-4 / 5-9 / 10-14 | 1 - 14 | " | " | 2 | |
| Barz / Yaza | Steppennomade*in aus den südlichen Landen | 38 | 4x rosa | ja | 1 - 20 | 1 - 14 | " | " | 3 | |
| Iril / Ilar | Runenmeister*in aus Silberhall | 52 | Runen- scheibe | | 1-6 / 7-13 / 14-20 | 1 - 12 | " | " | 2 | |
| A'ch / A'chan | Takuri- Hüter*in aus Tulgor | 26 | 1 / 2 / 2 / 2 | | 1-4 / 5-9 / 10-14 / 15-19 | 1 - 10 | " | " | 2 + 1 für Flöte | |
| Ijsdur / Ijsdura | Eisdämon*in aus dem Kuolema- Gebirge | 5 | Pyramide | | 1 - 13 (1-6 / 7-9 / 10-13) | 1 - 12 | nein | nein | 2 | 3 (4) Eisblitze |

Heldentafeln der offizielle Bonusheld*innen

| Held*in | | Rang | Würfel | Fernkampf | WP - Leiste | Stärkeleiste | Helm | große Ablage | kleine Ablage | Sonderablage |
|-------------------------|---------------------------------|------|-----------|-----------|--------------------|--------------|------|--------------|---------------|--------------|
| dunkle Eara / Liphardus | dunkle Magier*in aus dem Norden | 34 | 1 | | 1 - 20 | 1 - 14 | ja | ja | 3 | |
| Jarid / Jarim | Wassermagier*in aus Danwar | 3 | 2 / 3 / 3 | | 1-6 / 7-13 / 14-20 | 1 - 14 | " | " | " | |
| Kirr | Zauberer der Zeit | 60 | 1 | | 2-9 / 10-17 | 1 - 14 | " | " | " | |
| Santa Gor | Weihnachtsgor | 24 | 1 / 2 | | 1-5 / 6-10 | 1 - 11 | nein | nein | nein | |